

UNIT	SKILLS	TYPE OF ASSESSMENT USED
1. Problem-Solving, Numbers & Algebra	<ul style="list-style-type: none"> • 4-step problem-solving plan • Problem-solving using patterns • Problem-solving using guess and check • Estimating using rounding • Order of operations • Algebraic expression • Powers and exponents • Solving equations using mental math • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity
2. <u>Statistics:</u> Graphing Data	<ul style="list-style-type: none"> • Bar graphs, line graphs • Circle graphs • Making predictions from line graphs • Stem and leaf plots • Mean, median, mode, range • Misleading statistics • Graphing ordered pairs • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity
3. Adding and Subtracting Decimals	<ul style="list-style-type: none"> • Decimals through ten-thousandths • Length in the metric system (CSMP - G1) • Rounding decimals • Estimating sums and differences • Problem-solving – reasonable answers • Adding and subtracting decimals • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Lab activity • CSMP worksheets
4a. Multiplying and Dividing Decimals	<ul style="list-style-type: none"> • Multiplying decimals by whole numbers and decimals • Associative, commutative, distributive properties • Problem-solving – solve a simpler problem • Dividing by whole numbers and decimals • Standardized test practice 	<ul style="list-style-type: none"> • Project-based – Math/Technology project • Skills creating and using spreadsheets on the computer

UNIT	SKILLS	TYPE OF ASSESSMENT USED
4b. Geometry and Measurement	<ul style="list-style-type: none"> • Perimeter and area - CSMP (rectangles) • Mass and capacity in the metric system (CSMP - G10-12) • Changing metric units 	<ul style="list-style-type: none"> • CSMP Arcade of Problems worksheet
5. Using Number Patterns, Fractions and Ratios	<ul style="list-style-type: none"> • Prime factorization (prime and composite numbers) • Problem-solving – make a list • Greatest common factor • Simplifying fractions and ratios • Experimental probability • Mixed numbers and improper fractions • Length in the customary system • Least common multiple • Comparing and ordering • Writing decimals and fractions • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task assessment • Lab activity
6. Adding and Subtracting Fractions	<ul style="list-style-type: none"> • Rounding fractions and mixed numbers • Estimation with fractions • Problem-solving – eliminating possibilities • Adding and subtracting with common denominators and unlike denominators • Adding and subtracting mixed numbers • Adding and subtracting measures of time 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity
7. Multiplying and Dividing Fractions	<ul style="list-style-type: none"> • Estimate products using compatible numbers and rounding • Multiplying fractions and mixed numbers • Circumference of circles • Dividing fractions and mixed numbers • Changing units within the customary system • Problem-solving – extending patterns • Patterns and functions – sequences • Standardize test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity

UNIT	SKILLS	TYPE OF ASSESSMENT USED
8. Exploring Ration , Proportion and Percent	<ul style="list-style-type: none"> • Ratios (lab activity) • Ratios and rates • Solving proportions • Scale drawings • Percents • Percents and fractions • Percents and decimals • Estimating with percents • Percent of a number • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity
9. <u>Geometry</u> : Investigating Patterns	<ul style="list-style-type: none"> • Angles (kinds and measuring) • Problem-solving – using logical reasoning • Lab activity – kinds of triangles – hypotenuse, base, etc. • Two dimensional figures • Lines of symmetry - reflections (CSMP - G4-69) • Similar and congruent figures • Translations (slides) – turns • Investigation with ratios 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity • Arcade of Problems worksheet
10. <u>Geometry</u> : Area and Volume	<ul style="list-style-type: none"> • Area of irregular shapes • Area of parallelograms • Area of triangles • Area of circles • Circle graphs • Three dimensional figures • Problem-solving – make a model • Volume of rectangular prisms • Standardized test practice 	<ul style="list-style-type: none"> • Multiple choice • Free response • Performance task • Lab activity

UNIT	SKILLS	TYPE OF ASSESSMENT USED
11. Investigating Integers	<ul style="list-style-type: none">• Integers• Comparing and ordering Integers• Problem-solving: work backward• The coordinate system	<ul style="list-style-type: none">• Performance task
12. <u>Algebra</u> : Exploring Equations	<ul style="list-style-type: none">• Solving one-step equations using models• Solve problems by using an equation• Standardized test practice	<ul style="list-style-type: none">• Free response• Performance assessment
13. Using Probability (CSMP Lessons, P1 - P8)	<ul style="list-style-type: none">• Theoretical probability• Making predictions using samples• Finding outcomes – tree diagram• Simulations	<ul style="list-style-type: none">• Performance assessments• CSMP worksheets• In-class observation
Travel Project	<ul style="list-style-type: none">• Problem-solving• Addition, subtraction, multiplication, division• Decision-making/evaluating decisions• Estimation• Percent• Graphing• Integrating technology	<ul style="list-style-type: none">• Checklist – style rubric