UNIT	SKILLS	TYPE OF ASSESSMENT USED
MECHANICS	1. Kinematics A. Distance and displacement B. the meter C. Velocity and speed D. Acceleration E. Velocity, distance traveled at constant acceleration F. Freely falling objects 2. Statics A. Force B. Vector addition of concurrent forces C. Resolution of forces D. Equilibrium 3. Dynamics A. Force, mass and acceleration; gravitational and inertial properties of objects	<ul> <li>Multiple choice</li> <li>Lab activities</li> <li>Short answer</li> <li>Graphical manipulation</li> <li>Mathematical interpretation</li> </ul>
	B. Momentum	

UNIT	SKILLS	TYPE OF ASSESSMENT USED
MOTION IN A PLANE	<ol> <li>Two Dimensional Motion and Trajectories         <ul> <li>A. A projectile fired horizontally</li> <li>B. A projectile fired at an angle</li> </ul> </li> <li>Circular Motion         <ul> <li>A. Velocity</li> <li>B. Force</li> </ul> </li> <li>Kepler's Laws of Planetary Motion         <ul> <li>A. First law</li> <li>B. Second law</li> <li>C. Third law</li> </ul> </li> </ol>	<ul> <li>Multiple choice</li> <li>Lab activities</li> <li>Short answer</li> <li>Graphical manipulation</li> <li>Mathematical interpretation</li> <li>Practical lab assessment</li> </ul>
ENERGY	<ol> <li>Work and Energy</li> <li>A. Work</li> <li>B. Power</li> <li>C. Energy</li> <li>D. Work-energy relationship</li> <li>E. Conservation of energy</li> </ol>	<ul> <li>Multiple choice</li> <li>Lab activities</li> <li>Short answer</li> <li>Graphical manipulation</li> <li>Mathematical interpretation</li> </ul>

UNIT	SKILLS	TYPE OF ASSESSMENT USED
INTERNAL ENERGY	1. Temperature	Multiple choice
	A. Absolute temperature	Lab activities
	B. Temperature scales	Short answer
	2. Internal Energy & Heat	Graphical manipulation
	A. Specific heat	Mathematical interpretation
	B. Exchange of internal energy	
	3. Kinetic Theory of Gases	
	A. Pressure	
	B. Gas laws	
	4. Laws of Thermodynamics	
	A. First law	
	B. Second law	
	C. Third law	

<ul><li>Multiple choice</li><li>Lab activities</li><li>Short answer</li></ul>
Graphical manipulation     Mathematical interpretation

UNIT	SKILLS	TYPE OF ASSESSMENT USED
MODERN PHYSICS	<ol> <li>Dual Nature of Light         <ul> <li>A. Wave phenomena</li> <li>B. Particle phenomena</li> </ul> </li> <li>The Quantum Theory         <ul> <li>A. The quantum</li> <li>B. Photon</li> <li>C. Photoelectric equation</li> <li>D. Photon - particle collisions</li> <li>E. Photon momentum</li> <li>F. Matter waves</li> </ul> </li> </ol>	<ul> <li>Multiple choice</li> <li>Lab activities</li> <li>Short answer</li> <li>Graphical manipulation</li> <li>Mathematical interpretation</li> </ul>
	<ul><li>3. Models of the Atom</li><li>A. The Rutherford model of the atom</li><li>B. The Bohr model of the hydrogen atom</li><li>C. Cloud model</li></ul>	

UNIT	SKILLS	TYPE OF ASSESSMENT USED
NUCLEAR ENERGY	1. The Nucleus A. Nucleons B. Atomic number C. Mass number D. Nuclear force E. Atomic mass unit F. Mass-energy relationship G. Nuclear mass and binding energy H. Isotopes I. Nuclides J. Methods of learning about the atom  2. Nuclear Reactions A. Natural radioactivity B. Half-life C. Conservation of mass-energy	TYPE OF ASSESSMENT USED  Multiple choice Lab activities Short answer Graphical manipulation Mathematical interpretation
	C. Conservation of mass-energy D. Artificial transmutation E. Nuclear fission F. Fusion reaction	

UNIT	SKILLS	TYPE OF ASSESSMENT USED
<b>ELECTRICITY AND MAGNETISM</b>	1. Static Electricity	Multiple choice
	A. Micro structure of matter	Lab activities
	B. Charged objects	Short answer
	C. Conservation of charge	Graphical manipulation
	D. Elementary charges	Mathematical interpretation
	E. Quantity of charge	Computer modeling
	F. Coulomb's law	Compater modeling
	G. Electric fields	
	H. Potential difference	
	2. Electric Current	
	A. Conductivity in solids	
	B. conditions necessary for an electric current	
	C. Unit of current	
	D. Resistance of a conductor	
	E. Circuits	
	3. Magnetism	
	A. Magnetic force	
	B. Magnetic field	
	C. Force on a moving charge carrier in	
	a magnetic field	
	4. Electromagnetic Induction	
	Electromagnetic radiation	